



CITY OF PEARSALL
DEPARTMENT OF PARKS AND RECREATION
FIELD RESERVATION/PRACTICE PERMIT
PEARSALL TEXAS 78061

RESERVATION PERMIT NUMBER FR- # _____ - ____ / ____ / - 2022

Phone: (830) 334-3676

Fax: (830) 334-4750

Cell Phone: (830) 334-1307

NAME OF RESPONSIBLE PERSON (S): _____

NAME OF ORGANIZATION/GROUPS: _____

ADDRESS: _____

PHONE NUMBER: HOME: (_____) _____ **WORK:** _____

CELL: _____ **FAX:** _____

TEAM NAME: _____

DATE OF RESERVATION: _____

TIME: _____ **TO** _____

FIELD (S) TO BE USED: ____ **FIELD 1** ____ **FIELD 2** ____ **FIELD 3** ____ **FIELD 4**

(**Football/Soccer Field** ____ **FIELD 5**) ____ **Batting Cage**

The City of Pearsall is not responsible for accidents during at any time of usage.

The individual(s) in charge of team practice must clean dug out(s) area along with the bleachers when (day or evenings) practice is completed. Trash and paper products cannot be permitted to accumulate.

Possession or Consumption of Alcoholic Beverage in any City Parks is strictly prohibited by the City of Pearsall.

This permit along with any other required permit must be visibly displayed at all times when using any park site.

Reservation can only be done for one date or event every (2) two weeks.

High School Teams and Little League Teams will have priority on the use of the fields.

No Practice(s) will be allowed while games are in progress.

The public needs to reserve the site before taking the field(s).

There is **NO CHARGE** to the public if used during the week or weekends for recreational use only. **Fees will be charged for tournaments/playoffs, practices with bases and field preparations only.**

“1-1/2 HOUR PRACTICE MAXIMUM”

Applicant _____ Date _____ Approved: _____
Disapproved: _____

Lights: ___ Yes ___ No \$5.84 per/hr. (Paid in Advance)

Office Use Only:

Permit# _____

Light Usage Fee

Daily Field Preparations Fee

Receipt# _____

Receipt# _____

Ck/Cash _____

Ck/Cash _____

Amount _____

Amount _____

Date _____

Date _____

Ramiro Otero

Parks Director

2022/_____/_____
Date